

STRATEGY SUMMARY

MATH MULTIPLE-CHOICE STRATEGIES

My Notes

When approaching a Math: Multiple-Choice item, you should pay careful attention to several things:

1. **Figures:** Unless otherwise specifically noted, the figures included as illustrations are drawn to scale.
2. **Answer Choices:** Most answer choices are arranged in order of ascending or descending value and many incorrect answer choices correspond to conceptual errors.
3. **“Signal” Words:** “Signal” words such as thought-reversers (e.g., not, cannot, except) or specified units may be capitalized, underlined, or italicized. These words are critical to correctly understanding the item. Pay careful attention to thought-reversers, as they reverse the apparent meaning of an item.
4. **Ladder of Difficulty:** For each group of Multiple-Choice items in a Math test section, the difficulty level increases as the item number increases. Therefore, allot less time for earlier items. When solving items that are high on the ladder of difficulty, do NOT expect obvious answers or easy solutions. It is unlikely that answers corresponding to easy solutions or to numbers in the item stem will be the correct choice. Remember to pace yourself—difficult, time-consuming items have the same value as the easy items.
5. **Preview Item Stems:** Read the item stem first. Only then should you read the details of the item, keeping this item stem in mind.
6. **Confirm Solutions:** Double-check the solution by confirming that it answers the particular question that is being asked. When applicable, this confirmation includes verifying that the solution is given in the units specified by the item stem. If you are unable to either find an elegant (quick) solution or solve the item directly based on subject knowledge, the following alternative solutions strategies can be extremely helpful.

ALTERNATIVE CONTENT STRATEGIES

My Notes

If you are unable to either find an elegant (quick) solution or solve the item directly based on subject knowledge, the following alternative solutions strategies can be extremely helpful:

1. **“Test-the-Test” Strategy:** The correct answer to any item is always one of four given choices. Sometimes, the easiest and quickest way to solve an item is to test each of the answer choices. The “test-the-test” strategy can mean plugging answer choices back into the item—starting with (C)—to test the validity of an expression, or it can mean checking each answer choice against any stated conditions. The “test-the-test” strategy is typically useful for items with numerical solutions or variables and values that meet stated conditions.
2. **“Plug-and-Chug” Strategy:** This strategy is similar to the “test-the-test” strategy because the item stem and answer choices (rather than direct mathematical solution strategies) are used to isolate the correct answer. The difference is that rather than testing the validity of each answer choice against the item stem conditions, the item stem and/or answer choices are evaluated by plugging in chosen numbers: “plug-and-chug.” This strategy is especially helpful when solving Algebra items.
3. **“Eliminate-and-Guess” Strategy:** If unable to determine the correct answer directly by using mathematical methods or indirectly by using either the “test-the-test” or “plug-and-chug” strategy, eliminate as many answer choices as possible and then guess from the remaining answer choices. For difficult mathematics items, eliminate answer choices that can be reached either by a single step or by copying a number from the item.

CHECKLIST OF SKILLS AND CONCEPTS

My Notes

Problem Solving

- ___ Percentages (Change, Original Amount, Price Increase)
- ___ Ratios (Two-Part, Three-Part, Weighted)
- ___ Proportions (Direct, Indirect)

Arithmetic

- ___ Properties of Numbers (Odd, Even, Negative, Positive, Consecutive)
- ___ Sets (Union, Intersection, Elements)
- ___ Absolute Value
- ___ Complex Numbers

Algebra

- ___ Evaluation of Expressions (Rational, Radical)
- ___ Exponents (Integer, Rational, Negative)
- ___ Factoring
- ___ Sequence
- ___ Solving Single Variable Equations and Inequalities
- ___ Absolute Value
- ___ Creating Equations
- ___ Function Math
- ___ Domain and Range
- ___ Solving Equations (Multi-Variable, Linear, Quadratic, Simultaneous)

Coordinate Geometry

- ___ Coordinate Plane
- ___ Slope of a Line
- ___ Slope-Intercept Form of a Linear Equation
- ___ Distance Formula
- ___ Graphing Linear Equations
- ___ Graphing First-Degree Inequalities
- ___ Graphing Quadratic Equations
- ___ Permutations of Equations and Graphs

Geometry

- ___ Lines and Angles (Perpendicular, Parallel, Intersecting, Big Angle/Little Angle Theorem)
- ___ Triangles (Equilateral, Isosceles, Acute, Obtuse, Perimeter, Area, Altitudes, Angles, Bisectors, Pythagorean Theorem)
- ___ Quadrilaterals (Squares, Rectangles, Rhombuses, Parallelograms, Trapezoids, Perimeter, Area)

CHECKLIST OF SKILLS AND CONCEPTS

My Notes

- Circles (Chords, Tangents, Radius, Diameter, Circumference, Area)
- Solids (Cubes, Cylinders, Spheres, Volumes, Surface Areas)
- Complex Figures

Data Interpretation

- Graphs (Bar, Cumulative, Line)
- Pie Charts
- Tables
- Scatterplots

Statistics

- Averages (Simple, Weighted), Median, and Mode
- Data Representations (Histograms, Box and Whisker Plots, Frequency Tables, Dot Plots)
- Data Interpretation (Drawing Inferences, Data Collection Methods)

Probability

- Arithmetic Probability
- Geometric Probability